### Implementing Open Source Software for Land Administration Processes in Developing Nations

#### Geoff HAY and G. Brent HALL

School of Surveying University of Otago Dunedin New Zealand (Aotearoa)





#### **Data Models vs Processes**

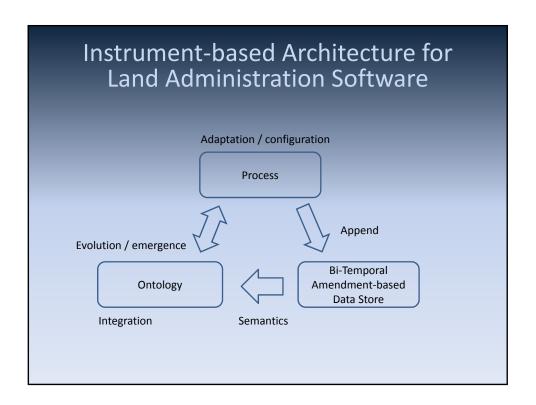
- A data model defines structural aspects of domain data as it is understood...
  - at the time the model is created
  - and by the minds that created it
  - Processes are not considered
  - Not temporal complexity associated with time varying data
- Data models and associated code modules are static difficult to adapt, evolve, and integration is via standardisation.
- Processes are highly variable across jurisdictions
  - Legal, cultural, social, historical
  - difficult to standardise, and typically implemented as ad hoc code
  - relies on humans to ensure there are no errors and the process is completed correctly as it is understood
- This has implications for community-based development of LA software.

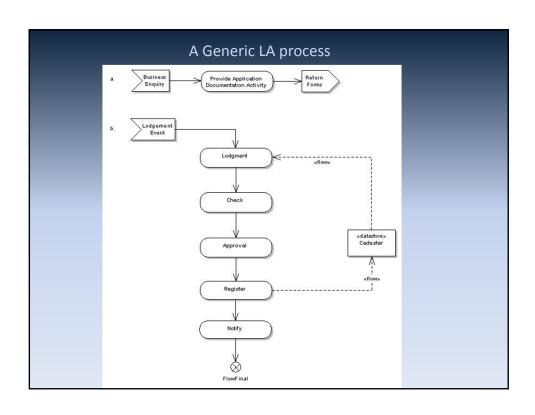
We have taken the stance that a temporal architecture is the solution to these problems. This temporal architecture requires that *processes* are the key jurisdiction specific modelling abstraction.

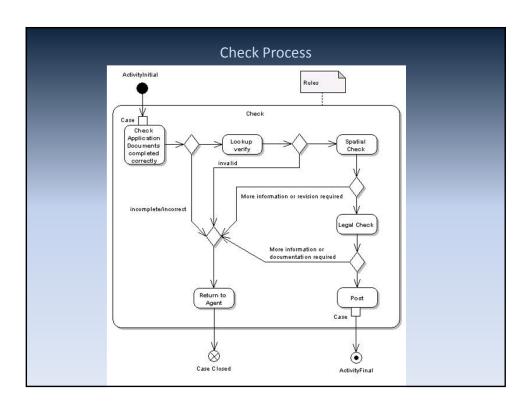
## Instrument-based Architecture for Land Administration Software

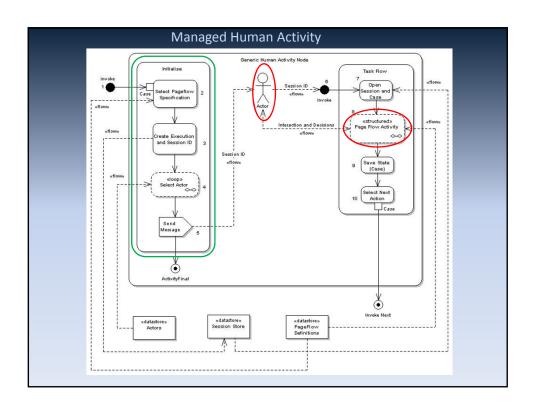
- The instrument-based captures the notion that a cadaster/land registry can be described by a set of formal processes associated with LA
- An *Instrument* represents "how something should be done" it describes the *process* but also captures the legal, social, customary aspects of "why it is done this way"
- It also describes the data elements that are being manipulated

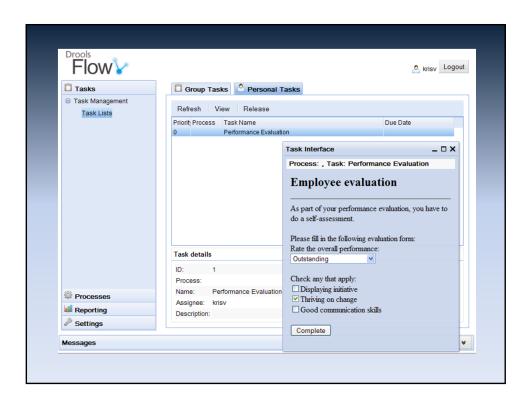
Hence, an instrument is a formal definition of some part of a specific LA context, defined externally from software code and... preferably in a way that is *executable*.











# The Open Source Cadastral Application and Registry (OSCAR) Vision

- Land Administration Software for Developing Nations that is:
  - An implementation of the Instrument-based architecture
  - Free/Libre Open Source Software (FLOSS)
  - Rich representation supporting local needs, ideals, customs, practices. Via local ontology
  - Does not necessarily impose foreign standards or values.
    Integration via ontology layering
  - Long lived. Easily adaptable, evolvable and maintainable locally. Via process –based (temporal) model
    Everything is temporal!